

ÁGUILIS GOMES

UI / UX DESIGNER

UI/UX Designer with over 3 years of experience creating user-centred designs for web and mobile applications. Skilled in user research, developing user flows, and collaborating with cross-functional teams to enhance user experiences.

Passionate about improving accessibility and usability in digital products.

CONTACT

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aguilisportfolio.com

SKILLS

DESIGN

UX Design, Accessible Design, Visual Design, Information Architecture, Interaction Design, UI Design, Design System, User Research, Agile methodologies

TOOLS

Figma, Figjam, Hotjar, Sketch, Adobe XD, Miro, Atlassian, Optimal Workshop, InVision, GA4, Adobe Creative Suite (Photoshop, Illustrator, Premiere Pro), HTML, CSS, JavaScript

EXPERIENCE

UI/UX DESIGNER, GOGOOD – SC, BRAZIL

MAR 2022 - PRESENT

- Led comprehensive user research projects for healthcare and wellness platforms, applying user-centred design (UCD) principles to improve user satisfaction.
- Developed journey maps, and user flows based on research findings, informing design processes and identifying improvement opportunities.
- Delivered wireframes, prototypes, and interactive mock-ups for Web, Android, and iOS applications, resulting in enhanced user experiences.
- Iteratively refined design direction within Agile sprint cycles, incorporating feedback and usability testing results.

DESIGN INTERN, TJDFT – DF, BRAZIL

MAR 2020 - DEC 2021

- Created engaging experiences to facilitate access to court services, enhancing user satisfaction through user-centred design principles.
- Executed graphic campaigns to promote transparency in justice, developing content for social media platforms such as posts, stories, and reels.
- Provided visual information support for internal and external websites, ensuring consistent branding and user-friendly design.

EDUCATION

BACHELOR OF DESIGN (VISUAL PROGRAMMING) –

2017 - 2021

UNIVERSITY OF BRASILIA

- IRA: 4.5042 out of 5 (Equivalent to First Class in the British evaluation system)
- Conducted research on the "Acropora" app, promoting volunteering by connecting users with activities using User-Centred Design (UCD) process for dissertation in UX and UI Design.
- Researched and proposed "Beni - helping with literacy App" to address child literacy during the pandemic as part of a project management course